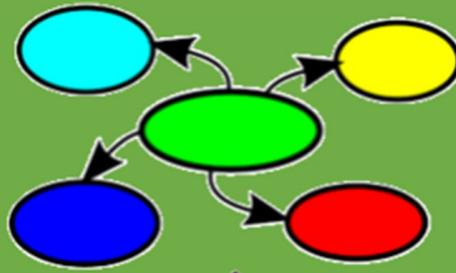


AO1: RESEARCH

Research into artists and designers who make work you can link to your ideas. It could be their subject matter, their working methods or their ideas.



Mind map your ideas in relation to the theme- include images and words



Complete high quality research into these artists and make your own practical responses to their work.

Develop your own ideas through personal investigation

Look closely at and collect examples of the work of other artists who have worked in ways that interest you.

Use other sources to show that you understand how the artists worked and why they produced this work.

Clarify the brief- what direction do you intend to take and whose work will you gain inspiration from?

Collect examples of work from the artists you will use as Inspiration (Use your progress map)

Collect similar starting points and stimuli to those used by the artists to develop your own ideas

Use the **LOOK, THINK, LINK** template to evaluate the work of the artist and explain why they inspire you and "ideas to steal"

Select areas of the artists work and **create studies/ samples** to show your understanding of how they created their work

Start to develop your own ideas based on the research you have carried out.

AO2: REFINE



Explore a variety of appropriate materials and techniques- think about what your artists do and your ideas.

Refine your use of materials and techniques by drafting work to show improvement. Test ideas to the full.



Evaluate your experiments and explain your next steps in the journey.

You need to show that you can explore, develop and refine your ideas through experimentation.

You select appropriate resources, media and materials.

You experiment with different media, techniques and processes.



AO3: RECORD

OBSERVATION

Draw from observation- you must complete first hand studies from an object.

Make notes throughout the project to record your ideas, investigations and next steps.

You can “draw” in many different ways- it doesn’t just need to be with a pencil.

You record your ideas, observations and insights in visual, written and other suitable forms.

You work with a range of stimulus materials.

You talk about your work; what you have achieved and what you will do next.

Fill your sketchbook with drawings, sketches, photographs and experiments with different media.

Make sure your observations have a focus, make that focus clear.

Use primary and secondary sources as inspiration

Make sketches and studies from both primary and secondary resources.

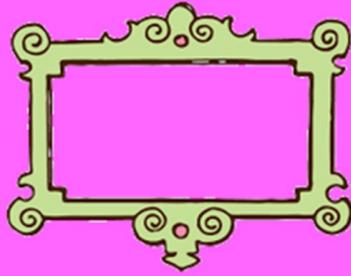
Use detailed annotations alongside drawings, images etc.

Use the “Annotation and Evaluation” template to help with your annotations.

Organise your work so it makes sense and shows your learning journey.

Try out different layouts and combinations of ideas and images

AO4: PRESENT



Ensure your sketchbook/ presentation boards showcase your best work and your journey.

Produce a final piece that brings together your best ideas and best skills.

Make sure it is clear how you got to your final piece, there should be no shocks.

You present a personal, informed and meaningful response that is suitable to the brief.

You demonstrate analytical and critical understanding throughout the project.

You present a finished piece(s) and a supporting sketchbook.

Realise your intentions through from the start to the end.

Show that you can experiment and control a variety of artistic medium, techniques and working methods.

Analyse and evaluate what you have achieved at each stage to demonstrate your understanding throughout.

Provide evidence that shows you understand the connections between your work and contextual materials you have chosen.

Record your ideas, observations and insights into both your own work and that of other artists.

Present a personal response to your chosen brief.